History★Maker BASEBALL

DATE	SERIES GAME #	BALLPARK			WEATHER & EFFECTS	HP UMP	2B UMP
		SURFACE	LHB	RHB		1B UMP	3B UMP

Mood	Teams	1	2	3	4	5	6	7	8	9		R	H	E

TFN #1	
TFN #2	

Visitor Notes

Exp	Run	Fld	Pos	Visitor Lineup	H/C	1st AB	2nd AB	3rd AB	4th AB	5th AB	6th AB	7th AB

Visitor Strategy Cards

Mgr Influence Use CHEMISTRY this AB	**Mgr Influence** Use EXPERIENCE this AB	**Mgr Influence** Use RIGHT NOW this AB	**Attempt Extra Base***	**Attempt Hit & Run***
Dugout Chatter Improve CHEMISTRY this AB	**Coaching Tip** Pitcher or Batter an ICON this AB	**Pep Talk** Improve RIGHT NOW this AB	**Attempt Steal***	**Walk to Mound****
Dugout Chatter Improve CHEMISTRY this AB	**Coaching Tip** Pitcher or Batter an ICON this AB	**Pep Talk** Improve RIGHT NOW this AB	**Attempt Bunt***	**Video Replay Challenge**
Argue with Ump HARMONY rest of game, 1 or 6 ejected!				

* Can be used multiple times per game ** Can be used three times per game, but only once per inning
Maximum of 6 strategy cards may be used per 9-inning game, 8 if game goes to extra innings

Home Pitchers	W/L/S	IP	H	R	ER	BB	SO	HR

TFN #1	
TFN #2	

Home Notes

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TFN #1	
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Visitor Notes

Exp	Run	Fld	Pos	Visitor Lineup	H/C	1	2	3	4	5	6	7	8	9	10	11	12

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