

# HISTORY MAKER BASEBALL Universal Instant Results Chart

## Visting Team Winning Percentage

	.750	.718	.688	.656	.625	.594	.563	.531	.500	.468	.437	.406	.375	.343	.312	.281	.250	in EI
<b>.750</b>	11-43	11-44	11-45	11-46	11-51	11-52	11-53	11-54	11-55	11-56	11-61	11-62	11-63	11-64	11-65	11-65	11-65	11-55
.718	11-42	11-43	11-44	11-45	11-46	11-51	11-52	11-53	11-54	11-55	11-56	11-61	11-62	11-63	11-64	11-65	11-65	11-54
<b>.688</b>	11-41	11-42	11-43	11-44	11-45	11-46	11-51	11-52	11-53	11-54	11-55	11-56	11-61	11-62	11-63	11-64	11-65	11-53
.656	11-36	11-41	11-42	11-43	11-44	11-45	11-46	11-51	11-52	11-53	11-54	11-55	11-56	11-61	11-62	11-63	11-64	11-52
<b>.625</b>	11-35	11-36	11-41	11-42	11-43	11-44	11-45	11-46	11-51	11-52	11-53	11-54	11-55	11-56	11-61	11-62	11-63	11-51
.594	11-34	11-35	11-36	11-41	11-42	11-43	11-44	11-45	11-46	11-51	11-52	11-53	11-54	11-55	11-56	11-61	11-62	11-46
<b>.563</b>	11-33	11-34	11-35	11-36	11-41	11-42	11-43	11-44	11-45	11-46	11-51	11-52	11-53	11-54	11-55	11-56	11-61	11-45
.531	11-32	11-33	11-34	11-35	11-36	11-41	11-42	11-43	11-44	11-45	11-46	11-51	11-52	11-53	11-54	11-65	11-56	11-44
<b>.500</b>	11-31	11-32	11-33	11-34	11-35	11-36	11-41	11-42	11-43	11-44	11-45	11-46	11-51	11-52	11-53	11-54	11-55	11-43
.468	11-26	11-31	11-32	11-33	11-34	11-35	11-36	11-41	11-42	11-43	11-44	11-45	11-46	11-51	11-52	11-53	11-54	11-42
<b>.437</b>	11-25	11-26	11-31	11-32	11-33	11-34	11-35	11-36	11-41	11-42	11-43	11-44	11-45	11-46	11-51	11-52	11-53	11-41
.406	11-24	11-25	11-26	11-31	11-32	11-33	11-34	11-35	11-36	11-41	11-42	11-43	11-44	11-45	11-46	11-51	11-52	11-36
<b>.375</b>	11-23	11-24	11-25	11-26	11-31	11-32	11-33	11-34	11-35	11-36	11-41	11-42	11-43	11-44	11-45	11-46	11-51	11-35
.343	11-22	11-23	11-24	11-25	11-26	11-31	11-32	11-33	11-34	11-35	11-36	11-41	11-42	11-43	11-44	11-45	11-46	11-34
<b>.312</b>	11-21	11-22	11-23	11-24	11-25	11-26	11-31	11-32	11-33	11-34	11-35	11-36	11-41	11-42	11-43	11-44	11-45	11-33
.281	11-16	11-21	11-22	11-23	11-24	11-25	11-26	11-31	11-32	11-33	11-34	11-35	11-36	11-41	11-42	11-43	11-44	11-32
<b>.250</b>	11-15	11-16	11-21	11-22	11-23	11-24	11-25	11-26	11-31	11-32	11-33	11-34	11-35	11-36	11-41	11-42	11-43	11-31

This table is designed to quickly simulate games between two teams with one dice roll determining the winner of each contest. This is useful, for instance, when playing a single-team replay, to keep season-in-progress standings for the entire league. To use the chart, locate the winning percentage figure closest to that of the HOME team, and then cross-reference with the winning percentage figure closest to that of its opponent. The number indicated represents the home team's "win range" for that game. Roll both dice; if the dice roll is within the home team's "win range," it wins the game. EXAMPLE: 2012N Pittsburgh, which had a winning percentage of .488, hosts 2012N Atlanta, which had a winning percentage of .580. Thus, Pittsburgh has a "win range" of 11-36. A roll less than 36 gives Pittsburgh a home win. A roll higher than 36 gives Atlanta a road win. NOTE that if your roll matches the last number of the "win range," (in this case 36), the game "goes to extra innings." Roll again, and check the home team's "win range" for extra innings, based on its winning percentage. If you roll a number less than the indicated "win range," the home team wins in extra innings. EXAMPLE: Pittsburgh's EI win range is 11-43, based on its winning percentage of .488. A roll of less than 43 gives Pittsburgh the win in extra innings. A roll above 43 gives Atlanta the win in extra innings. If you AGAIN roll a number that matches the last number of the "win range," roll again.